

**APPLICATION TO WITHDRAW AS ATTORNEY
OF RECORD**

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re Application of: Petrocy

Serial No.: 08/807,567

Group Art Unit: 2309

Filed: 02/28/97

Examiner: (not assigned)

For: Self-Addressing Control
Units and Modular Sign
Including Plurality of
Self-Addressing Control Units

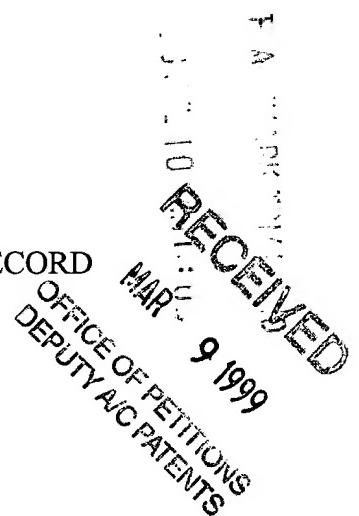
APPLICATION TO WITHDRAW AS ATTORNEYS OF RECORD

Commissioner of Patents and Trademarks
Washington, D.C. 20231

Sir:

I, the undersigned attorney of record in the above-captioned patent application, hereby apply to the Commissioner to withdraw as the attorney of record in this application for non-payment of legal fees, as set forth in detail below.

1. Between February 18, 1997 and May 8, 1998, we have rendered substantial legal services including, preparation and filing of the patent application; preparation and filing a response of Notice to File Missing Parts; and preparation and filing of Information Disclosure Statement, with copies of references in connection with Applicant's invention pertaining to Self-Addressing Control Units and Modular Sign Including Plurality of Self-Addressing Control Units, as claimed in the present application.



2. In exchange for the legal work, the Applicant agreed to pay us for our services rendered on its behalf.

3. Between March 21, 1997 and June 3, 1998, we submitted invoices to the Applicant for the legal work and the disbursements incurred in connection therewith.

4. To date, the Applicant has not paid us for all of the legal work we provided, which Applicant promised to pay and has only partially paid us for our services and disbursements. Applicant presently owes a substantial balance for the legal work. In addition we have sent numerous letters to Applicant attempting to collect the outstanding balance, and informing the Applicant that we will withdraw as its attorney if we are not paid.

5. Applicant has made numerous promises to us that further payments will be forthcoming. For example, see our letter dated January 23, 1998 (Appendix A) confirming our telephone conversation wherein he indicated that a number of jobs were finishing up and that he would pay us shortly and our letter dated May 8, 1998 (Appendix B) confirming the receipt of a check and indicating that we need payment by June 1, 1998. However, he has not paid his outstanding balance due to us.

6. We believe that we will be harmed if we were to continue to assume responsibility in any way over this application. Specifically, if this application for withdrawal is not approved, then our professional and ethical obligations as attorneys would force us to expend additional time and resources on behalf of the Applicant in monitoring the status of this application and responding to any and all office actions as they arose. However, we would most likely receive no compensation for any of these efforts.

7. The status of this application is that an Office Action dated June 17, 1998 was sent by the Patent Office. A copy was forwarded to Applicant. A Response is due by September 17, 1998, though extensions of time can be obtained to December 17, 1998. Thus, our withdrawal at this time will not prejudice Applicants position and will afford Applicant sufficient time to seek substitute counsel on a timely basis, and to respond to the Restriction Requirement.

8. Applicant has copies of all documents filed with the Patent Office. Such documents are routinely sent to clients as filed.

9. A copy of this Request for Withdrawal is being sent to the Applicant by the letter attached hereto as Exhibit C.

10. Once the application for our withdrawal is approved, kindly direct all future correspondence regarding this application to the Applicant at his address: 24 Orchard Street, Carteret, New Jersey 07008, and direct all telephone calls to Applicant at his telephone number: 732-969-1484.

In conclusion, in the absence of receiving all of our fees from the Applicant, we do not want to expend any further time on this application or continue to be responsible in any way therefor. For this reason, we earnestly solicit the Commissioner's prompt consideration and approval of this application to withdraw.

Respectfully submitted,



Michael R. Friscia
Reg. No. 33,884
Attorney for Applicant
FRISCIA & NUSSBAUM
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Dated: 6/22/98

p/0415301.277

Appendix A

FRISCIA & NUSSBAUM

A Professional Corporation

Patents, Trademarks
and Copyrights

Attorneys at Law

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Bayside, NY 11361

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January 23, 1998

Mr. Richard Joel Petrocy
24 Orchard Street
Carteret, NJ 07008

Re: Our file: 277 - Billing

Dear Joel:

This is to confirm our telephone conversation wherein you indicated that a number of your jobs were finishing up and that you should have money to pay us shortly.

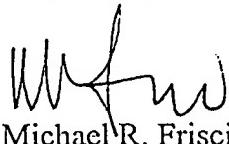
We note that you have previously provided us with a similar update beginning about June 1997. Additionally, you have told us this a number of times thereafter including December 1, 1997, when you paid \$1,000.00, and indicated that you would be paying off your balance shortly thereafter. Almost two months later, we still have not received any additional payment.

This is to inform you that if we do not receive payment by February 28, 1998, which is approximately one (1) year after we performed a majority of services, at which time your balance will have been outstanding for approximately one (1) year, we will have no choice but to withdraw as your attorney in your pending patent applications and we will consider our collections options.

We hope to hear from you soon in a positive manner.

Regards,

Very truly yours,



Michael R. Friscia

jr
0123bil.277

; START OF PROGRAM DATASIGN EXPERIMENTAL CODE
; FOR USE BY DATASIGN.
; based on serdata4.src for use with arrow message pointer default=1 9/13/94
bit_K = 24 ;Change this value for desired baudrate is 19.2KBaud for 8 Mhz, 9600 Baud
for 4 Mhz
half_bit = bit_K/2 ;as shown in table.
;
TOP1 EQU RA.0; TOP FIRST BIT
BOT EQU RA.1; BOTTOM BIT
optoset equ ra.3;set data pulse normally high
serial_in equ rb.1
direction equ rb.6; output
on_off equ rb.5; output
Data_clear = rb.4; output change for pic1654j.pcb.artwork
reset_in = rb.2
optopwr = rb.0
OPTO EQU RA; REFERS TO ALL 4 PINS AS inputs ra.2 & ra.3 tied HI
BRAKE EQU rb.7; use motor chip BRAKE input for quicker stops
Shoneytape EQU rb.3; shoney tape=1, else honey tape
;

org 8

RAM

→ set aside space for variables
→ establish start address

delay_cntr	ds	1
bit_cntr	ds	1
rcv_byte	ds	1
rcv_done	ds	1; its done
Count0	ds	1; Register labels
Count1	ds	1
Number	ds	1
RcvReg	ds	1
DlyCnt	ds	1
;		
datasign start		
DEFAULT	ds	1
lastletter	ds	1
newdata	ds	1
Count	ds	1
Datain	ds	1
optostop	ds	1
;		

;Counter for serial delay routines
;Number of received bits
;The received byte

"=" = EQU

ORG =

DS = VARIABLE SPACE

;	Flags
FLAG	EQU 1AH.0
lastdirection	EQU 1AH.1
botFLAG	equ 1Ah.2
TOP1FLAG	EQU 1AH.3
FLAG2	EQU 1AH.4;
dataflag	equ 1Ah.5
jumpflag	equ 1Ah.6
R_DONE	equ 1AH.7
;	datasign end
;	Org 0 sets ROM origin to beginning for program.

REP D

org 0
 ; Set the device type, oscillator type, watchdog timer status, and code
 ; protect status
 ; DEVICE PIC16C54,XT_OSC,WDT_OFF,PROTECT_OFF
 ;
 → RESET Start ;Set reset vector to address at Start
 ;(PIC will jump to this when reset)
 ;
 Start clrB Flag
 clrb flag2
 ; 76543210 bit registers
 mov !RA,#00001111b ;Set data direction register for port A 4 INPUTS
 mov !RB,#00001110b;Set data direction register for port B 6/28/94, 1,2,3 input
 clrb lastdirection
 CLRB BOTFLAG
 CLRB TOP1FLAG
 CLRB R_DONE
 clrb dataflag
 setB BRAKE
 ; new code 9/12/94
 jb optoset,notarrow
 Mov optostop,#4; ra.2 tied HI all else 0
 MOV DEFAULT,#5;blank character Arrow tape
 jmp resume
 notarrow Mov optostop,#12; ra.2 & ra.3 tied HI all else 0
 jb Shoneytape,shoneyeyes
 MOV DEFAULT,#23;blank character HONEY tape normally 22 see Joel
 jmp resume
 shoneyeyes MOV DEFAULT,#17;blank character SHONEY tape normally 16 see Joel
 ; end new code
 resume
 ;
 clrb optopwr; turn on FET for optoLEDs
 ;
 clrf Count
 clrf Count0
 clrf rcv_byte
 setb rcv_done
 clrb Data_clear
 ;
 mov lastletter,#60;
 MOV NUMBER,#0
 call end_delay; wait a bit
 ;
 clrb on_off; turns motor on
 setB direction; go to beginning { rewind }

GP Reset
 24 NAME

cje opto,optostop,tailsafe;6/29/94 change VK 9/13/94
;initialize loop
INITIALIZE JNB FLAG2,BOTLOOP; debounce routine for opto tops and bottom
CSE OPTO, optostop;both tops and bottom goto 0 at start of tape
JMP INITIALIZE
;
failsafe clrb direction; got to start now go forward
Digit JNB FLAG,UPLOOP
;
JB TOP1,DIGIT
;
FORWARD INC NUMBER
cjne Number,default,Clear
mov NEWDATA,Number ;save Number
setb flag2 ;
jmp center
Clear clrb flag
jmp Digit
;

; delays
; This delay loop takes four instruction cycles per loop, plus eight
; instruction cycles for other operations (call, mov, the final djnz, and ret).
; These extra cycles become significant at higher baud rates. The values for
; bit_K in the table take the time required for additional instructions into
; account.
bit_delay mov delay_cntr,#bit_K
:loop nop
djnz delay_cntr, :loop
ret
;
; This delay loop is identical to bit_delay above, but provides half the delay
; time.
;
start_delay mov delay_cntr,#half_bit
:loop nop
djnz delay_cntr, :loop
ret
;
; This delay loop is identical to bit_delay above, but provides long delay
; time.
;
end_delay mov delay_cntr,#255
:loop nop
djnz delay_cntr, :loop
ret
;

;centering routine used by all
center mov lastletter,newdata ;save Number
mov number,#0

clrb dataFLAG
movb jumpflag,direction;move direction bit to jumpflag
; jb flag2,centered 8/15/94 vk
;original 9/2/94 jb jumpflag,centered;going in reverse I can stop NOW
jb jumpflag,backflip;going in reverse make sure I am a 0
mov w, #200 ; 4/1/93 first line
home2 movwf DlyCnt ;4/1/93 pullback routine to get 0 from top opto
:redo_1 decfsz DlyCnt,1 ; when going forward
goto :redo_1 ; Normally without these lines it would stop
sb top1; 4/1/93 at a 1 which would screw up next move
jmp home2;
setb direction
mov w, #200
home3 movwf DlyCnt
:redo_2 decfsz DlyCnt,1
goto :redo_2
snb top1;
jmp home3; last 4/1/93 test line
jmp centered

backflip
mov w, #200 ; 4/1/93 first line
:home2 movwf DlyCnt ;4/1/93 pullback routine to get 0 from top opto
:redo_1 decfsz DlyCnt,1 ; when going forward
goto :redo_1 ; Normally without these lines it would stop
sb top1; 4/1/93 at a 1 which would screw up next move
jmp :home2;
clrb direction
mov w, #200
:home3 movwf DlyCnt
:redo_2 decfsz DlyCnt,1
goto :redo_2
snb top1;
jmp :home3; last 4/1/93 test line

;serdata3 original
centered clrb BRAKE; use motor chip BRAKE input
clrb flag2
setb ON_OFF
CALL end_delay
setb optopwr; turn off optoLEDs
;end original serdata3
; ****
samedigit nop
;
newdigit
;****
; start serial receive routine
Talk
begin clrf Count
start_bit snb serial_in ;Detect start bit. Change to



```

        jmp start_bit      ;No start bit yet? Keep watching.
        call start_delay   ;Wait one-half bit time to the middle of the start bit.

;

        jb Serial_in,start_bit

;

;If the start bit is good, proceed. Otherwise, continue waiting.

;

        mov bit_cntr, #8    ;Set the counter to receive 8 data bits
        clr rcv_byte        ;Clear the receive byte for new data.

:receive  call bit_delay    ;Wait one bit time.

        movb c,Serial_in   ;Put the data bit into carry.
        rr rcv_byte        ;Rotate the carry bit into the receive byte.

;Get next bit
        djnz bit_cntr,:receive
        call bit_delay      ;Wait for stop bit.

;

Displ  mov newdata, rcv_byte
        setb Data_clear
        clrb rcv_done
        goto wait_bit       ;wait for reset bit after all digits

;

wait_bit snb reset_in    ;Detect reset bit.

        jmp wait_bit        ;No reset bit yet? Keep watching.
        call start_delay    ;Wait one-half bit time to the middle of the start bit.
        call start_delay    ;Wait one-half bit time to the middle of the start bit.
        jb reset_in,wait_bit

        clrb Data_clear
        setb rcv_done
        JMP SHOWDIGIT

;

bad_digit jmp begin

;

; end serial receive routine
; ****
SHOWDIGIT  cje newdata,#80,start;if module is lost it is forced to initialize at start
;

        cje lastletter,newdata,samedigit;if new digit is same as old digit
                                ignore it and wait for another
        mov number,lastletter
        clrb optopwr; turn on FET for optoLEDs
        call end_delay; give opto time to come up
        cja newdata,lastletter,goforward;go forward if new digit is greater
        cjb newdata,lastletter,gobackward;go backward if new digit is less
;

; ****
goforward  clrb direction;set forward direction
        movb jumpflag, direction

```

clrb lastdirection; set lastdirection to 0 for forward
setb BRAKE;remove brake
clrb on_off;start motor
upDigit JNB FLAG,waitLOOP;debounce up
;
JB TOP1,upDIGIT
:FORWARD cjne Number,newdata,:Clear
jmp center
:Clear INC NUMBER
clrb flag
jmp upDigit
;
; ****
gobackward setb direction;set reverse direction
movb jumpflag, direction
setb lastdirection; set lastdirection to 1 for backward
setb BRAKE;remove brake
clrb on_off;start motor
downDigit JNB FLAG,waitLOOP;debounce down
;
JB TOP1,downDIGIT
;
:reverse cjne Number,newdata,:Clear
jmp center
:Clear dec NUMBER
clrb flag
jmp downDigit
;
; ****
; delay and debounce loops
UPLOOP CLR COUNT0
MOV COUNT1,#1
:LOOP JNB TOP1,DIGIT
DJNZ COUNT0,:LOOP
DJNZ COUNT1,:LOOP
SETB FLAG
JMP DIGIT
;
botLOOP clr COUNT0
mov COUNT1,#100; improve debouncing ??
:LOOP JNB bot,INITIALIZE
DJNZ COUNT0,:LOOP
DJNZ COUNT1,:LOOP
clr COUNT0
MOV COUNT1,#100
:loop3 JNB TOP1,INITIALIZE
DJNZ COUNT0,:LOOP3
DJNZ COUNT1,:LOOP3
SETB FLAG2
JMP INITIALIZE
;

;waitloop for both fwd and rev
waitLOOP mov COUNT0,#2
 MOV COUNT1,#2
:LOOP jb jumpflag,:down
 JNB TOP1,upDIGIT
 jmp :goon
:down JNB TOP1,downDIGIT
:goon DJNZ COUNT0,:LOOP
 DJNZ COUNT1,:LOOP
 SETB FLAG
 jb jumpflag,:down2
 Jmp upDIGIT
:down2 JMP downDIGIT
;END OF SRC

FRISCIA & NUSSBAUM

A Professional Corporation

Patents, Trademarks
and Copyrights

Attorneys at Law

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Fax (201) 842-0229

405 Murray Hill Parkway
East Rutherford, New Jersey 07073
(201) 842-0800

May 8, 1998

New York address:
42-40 Bell Blvd.
Suite 301
Bayside, NY 11361
(718) 224-5080

Mr. Richard Joel Petrocy
24 Orchard Street
Carteret, NJ 07008

Re: Our files: 277301
SELF-ADDRESSING CONTROL UNITS AND
MODULAR SIGN INCLUDING PLURALITY
OF SELF-ADDRESSING CONTROL UNITS

277302
MODULAR SIGN BOX WITH FRAME

RECEIVED
MAR 9 1999
OFFICE OF PETITIONS
DEPUTY ASST. PATENT AGENT

Dear Joel:

Thank you for your check in the amount of \$500.00. As your balance is substantial and has been outstanding for more than one year, we can not change our plans to withdraw as your attorney. We will not file any such papers until June 1, 1998. If we do not receive further payment from you by this date, we will proceed with filing a withdrawal.

Regards,

Very truly yours,


Michael R. Friscia

enc.

CC: Billing File

db
b\0507302.277

ST1000 KEC 21, V1.0

APP. B

(4 pages)

```
' constants
addro    con      8  WR
cmndo    con      11 WR
cmndi    con      12 Read
baud     con      396
gmove    con      $f8
lreset   con      $f9
last     con      30

' vars
al       var      byte
ah       var      byte
digit   var      byte
stat    var      byte
tempfh  var      byte
tempel  var      byte
tempd   var      byte
temps   var      byte
a       var      byte
nummod  var      byte
b       var      byte
rt      var      byte

' init stuff.
high cmndo
low addro
input cmndi

begin:
  ; wait for all modules to power on
  debug "waiting for modules to power on",CR
  pause 7000

  ; reset all modules first
  gosub reset_all_modules
  ; init
  ; address modules, then find last one
  stat = 0
  al = 1
  ah = 0
  gosub send_address

  ' now address modules one at a time to see end. note
  ' max of 100
  digit = 0

  for a = 1 to last
    al = a
    gosub send_data_nc
    if stat = 1 then cex
  next

  cex:
  ' if a = 1, then no modules
  if a > 1 then main

  debug BELL,"no modules have responded!",CR
```

```
end

' main routine
main:
a = a - 1
debug "found ",SDEC(a)," module(s).",CR

' show the address
for a = 1 to 8
    ' readdress modules, just in case
    al = 1
    gosub send_address

    lookup a,[1,1,2,3,4,5,6,7,8,9],digit
    gosub send_data

    for b = 1 to 8

        al = 2
        lookup b,[1,1,2,3,4,5,6,7,8,9],digit
        gosub send_data

        gosub global_move
next
next

goto main

ender:
debug "done.",CR
thatsall:
debug BELL
goto thatsall

local_reset:
debug "lreset al=", SDEC(al), " ah=", SDEC(ah),CR
serout cmndo,baud,10,[ah+$80,al,$f9]
pause 7000

return

send_address:

debug "addr al=", SDEC(al), " ah=", SDEC(ah),CR

' this line changes the address
' data is sent out AMSB,ALSB
serout addro,baud+$4000,5,[ah,al]
pause 2500      ' should be enough time to address 200 modules

return
```

```
send_data_nc:  
  
debug "data nc dg=", SDEC(digit), " al=", SDEC(al), " ah=", SDEC(ah), CR  
  
' sends data to module, without verify  
' data is sent AMSB,ALSB,DIGIT  
' if digit = $85, then LOCAL MODULE RESET  
serout cmndo,baud,10,[ah+$80,al,digit]  
' get responce from module  
serin cmndi,baud,1000,nr,[tempb,tempc,tempd,tempb]  
  
debug "got responce",CR  
stat = 0  
return  
  
nr:  
debug "no responce",CR  
stat = 1  
  
return  
.....  
send_data:  
stat = 0  
  
for rt= 1 to 3  
    debug "data dg=", SDEC(digit), " al=", SDEC(al), " ah=", SDEC(ah), CR  
  
        ' sends data to module  
        ' data is sent AMSB,ALSB,DIGIT  
        ' if digit = $85, then LOCAL MODULE RESET  
        serout cmndo,baud,10,[ah+$80,al,digit]  
        ' get responce from module  
        serin cmndi,baud,1000,rerror,[tempb,tempc,tempd,tempb]  
        debug "verifying responce...",CR  
  
        tempb = tempb & $7f  
        if tempb <> ah then rerror  
        if tempc <> al then rerror  
        if tempd <> digit then rerror  
        if tempb <> 0 then rerror  
        goto senddone  
  
rerror:  
debug "receive error"  
pause 1000  
next  
  
debug BELL,"No responce from module",CR  
stat = stat + $80  
return  
  
senddone:  
debug "status =",SDEC(tempb),CR  
stat = tempb  
return  
  
'rerror:  
'debug BELL,"Receive error.",CR  
'debug "ah-",hex tempb,CR
```

```
'debug ." al-",hex templ,CR  
'debug "digit-",hex tempd,CR  
'debug " stat-",hex temps,CR  
'stat = stat + $40  
'return
```

```
.....  
global_move:
```

```
debug "gmove",CR
```

```
' move to new digit  
' global move command  
serout cmndo,baud,0,[gmove]  
pause 5000  
return
```

```
.....  
reset_all_modules
```

```
debug "reset all",CR
```

```
al = 0  
ah = 0  
gosub send_address  
for al = 0 to last  
serout cmndo,baud,10,[ah+$80,al,$f9]  
next  
pause 7000
```

```
return
```

022252

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June 22, 1998

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Patents, Trademarks,
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New York address:

42-40 Bell Blvd.
Suite 301
Bayside, NY 11361
(718) 224-5080

Mr. Richard Joel Petrocy
24 Orchard Street
Carteret, NJ 07008

Re: Our file: 277301
Serial No. 08/807,567
SELF-ADDRESSING CONTROL UNITS AND
MODULAR SIGN INCLUDING PLURALITY
OF SELF-ADDRESSING CONTROL UNITS

Dear Joel:

Enclosed please find a copy of the Application to Withdraw as Attorneys of Record, as filed with the United States Patent and Trademark Office on today's date for the above-referenced matter. This means that we will no longer represent you in this matter. We recommend that you obtain a patent attorney to represent you.

Please be advised that a response to the outstanding Office Action is due by September 17, 1998 with extensions available by payment of fees until December 17, 1998.

Regards.

Very truly yours,



Michael R. Friscia

enc.

db
06223012.277

PHASE 3. SRC

DEVICE PIC16C84, _OSC, WDT_OFF, PROTECT_ON

APP. C

(12 pages)

```

; timelog
; 1/9   3 hours goto everything together. killed lower opto
; 1/10  2 hours kill extra parts. cleaned up code somewhat
; 1/11  2 hours re-wrote filter. added motor turnoff. wrote new
;       default finder after home.
; 1/12  5 hours well, re-wrote everything else that vk had
;       added new comm schemes.. new centering. parity check
;       started.
; 1/14  2 hour added ee routines and addressing logic. stated new schematic
; 1/18  5 hour finished schematic, started layout.
; 1/20  2 hours PCB layout
; Paid... 1200.00
; 1/31  2 hours      pcb assemble 7:00 - 9:00
; 1/31  3 hours      9:00 - 12:00am
; 2/1    12:00am - 

; comm at 1200 baud
bit_K equ 206
half_bit equ bit_K/2 ;as shown in table.
DEFAULT equ 3
GCOMMAND equ 0f5h
ADDRH equ 0
ADDRL equ 1
CURDIGIT equ 2
RTS equ 4 ;number of retries

; port a defs
nc1 equ 0 ;out
comnd_out equ 1 ;command echo back (out - 0)
addr_out equ 2 ;address out (out - 0)
nc2 equ 3 ;out

; port b defs
optodig equ 0 ;digit opto input (in)
comnd_in equ 1 ;global command (in)
addr_in equ 2 ;address in (in)
nc3 equ 3 ;out
in2_4 equ 4 ;motor direction (out - 1)
on_offdig equ 5 ;color motor on/off (out - 0)
on_offcol equ 6 ;digit motor on/off (out - 0)
ini_3 equ 7 ;motor direction (out - 1)

;
; data memory
org 0ch

bit_cntr ds 1 ;Number of received bits
rcv_byte ds 1 ;The received byte
number ds 1
lastletter ds 1 ;last digit shown (or the current digit shown)
newdata ds 1 ;used by showdigit
black ds 1 ;used by getstate
white ds 1 ;used by getstate
highch ds 1 ;used by getstate
highcl ds 1 ;used by getstae
temp ds 1
tol ds 1 ;low order to for motors

```

```
tris    ra
movlw   00000111b
tris    rb

movlw   01010111b      ;set prescale to tmr0, turn on rbres
option
bsf     intcon,5        ;enable timer ints

; set the module address
movlw   ADDRH
movwf   eeadr
call    read_ee
movf    eedata,0
movwf   addressh

movlw   ADDRL
movwf   eeadr
call    read_ee
movf    eedata,0
movwf   addressl

; see if virgin module
incf   addressh,0      ; inc and leave in w
btfs s status,2
goto   dohome

incf   addressl,0
btfs s status,2
goto   dohome

; a virgin, lets do it
bsf    flags,virgin    ;indicate a virgin

defaulthome
    movlw   DEFAULT
    movwf   eedata
    movlw   CURDIGIT
    movwf   eeadr
    call    write_ee

dohome
    movlw   CURDIGIT
    movwf   eeadr
    call    read_ee
    movf    eedata,0
    movwf   newdata

tryagain
    movlw   RT
    movwf   retries

homeagain
    call    home
    btfsc  flags,timeout
    goto   herror
    btfss  flags,parity
    goto   newshow
```

```
; opps, error homin' twice. if failure, we are a dead module!
; but still allow address data to pass...
error
    bcf    flags,timeout
    bcf    flags,parity
    decfsz retries
    goto  homeagain
    call   motor_off
    bsf    flags,deadmod
    goto  waitloop

; show blank char
newshow
    call   showdigit
    btfsc flags,timeout
    goto  error
    btfsc flags,parity
    goto  error

    movf  number,0
    movwf lastletter

; *****
; main loop
; *****
waitloop
    call   getcommand
    btfsc flags,cmndrdy
    goto  gotposcmnd
    call   getaddr
    btfsc flags,addrrdy
    goto  gotaddr

; may want to put some supervisor stuf here... like checking the parity
; and to flags
;
    goto  waitloop

gotposcmnd
; first, if a virgin, ignore everything
    btfsc flags,virgin
    goto  waitloop

; then, if a deadmod, ingore commands
    btfsc flags,deadmod
    goto  waitloop

; check for address command
    btfss  rcv_byte,7
    goto  waitloop          ;if this bit not high, then not correct

; ok, address byte... check first if global move
    movf  rcv_byte,0
    movwf tempf
    sublw 0fah
    btfsc status,2
    goto  globalmove
```

; get next address byte
gotc1
 call getcommand
 btfs flags,cmndrdy
 goto gotc1

 movf rcv_byte,0
 movwf temp1

; get data byte
gotc2
 call getcommand
 btfs flags,cmndrdy
 goto gotc2

 movf rcv_byte,0
 movwf tempd

; ok, is it my address
 movf temp1,0 ;get into w
 subwf addressl,0 ;subtract my address
 btfs status,2
 goto waitloop

 movf tempdh,0 ;kill upper bit
 andlw 07fh
 subwf addressh,0
 btfs status,2
 goto waitloop

; my address, now get next data byte... it the new digit
cmloop
 movf tempd,0
 movwf nextdigit
 goto waitloop ;do it again!

gotaddr
 movf rcv_byte,0 ;get first byte
 movwf tempf ;temp for l data

; get next byte of address
gotaddr1
 call getaddr
 btfs flags,addrddry
 goto gotaddr1
 movf rcv_byte,0
 movwf temp1

; check if new address
 movf temp1,0
 subwf addressl,0
 btfs status,2
 goto newaddress

 movf tempdh,0 ;kill upper bit
 subwf addressh,0
 btfs status,2
 goto newaddress

; old address, inc by one, then send it
 incf temp1,1
 btfsf status,2
 incf tempH,1

 movf tempH,0
 call sendaddr
 clrf temp

sd1
 decfsz temp,1
 goto sd1

sd3
 decfsz temp,1
 goto sd3

 movf temp1,0
 call sendaddr
 goto waitloop

newaddress
; write new address
 movf temp1,0
 movwf addressL
 movwf eedata
 movlw ADDRL
 movwf eearadr
 call write_ee

 movf tempH,0
 movwf addressH
 movwf eedata
 movlw ADDRH
 movwf eearadr
 call write_ee

; inc it, and send it along
 incf temp1,1
 btfsf status,2
 incf tempH,1
; send it
 movf tempH,0
 call sendaddr
 clrf temp

sd2
 decfsz temp,1
 goto sd2

sd4
 decfsz temp,1
 goto sd4

 movf temp1,0
 call sendaddr

; move display back to the default
 goto defaulthome

```
; global move command
globalmove
; write it into ee
    movlw CURDIGIT
    movwf eeadr
    movf nextdigit,0
    movwf eedata
    call write_ee

    movf nextdigit,0
    movwf newdata
    call showdigit
    btfsc flags,parity
    goto tryagain
    btfsc flags,timeout
    goto tryagain
    goto waitloop

;
; send the address to next module
; w = data to be sent
sendaddr
    movwf temp
    movlw 8
    movwf bit_cntr
    bsf porta,addr_out
    call bit_delay

sendit
    rrf temp,1
    btfss status,0
    bsf porta,addr_out
    btfsc status,0
    bcf porta,addr_out
    call bit_delay
    decfsz bit_cntr
    goto sendit
    bcf porta,addr_out
    call bit_delay
    return

getcommand
    bcf flags,cmndrdy
    btfsc portb,comnd_in
    return
    call start_delay
    btfsc portb,comnd_in
    return

    movlw 8
    movwf bit_cntr
    clrf rcv_byte

comndrec
    call bit_delay
    btfss portb,comnd_in
    bcf status,0
    btfsc portb,comnd_in
```

```
bsf      status,0
rrf      rcv_byte,1
;Get next bit
decfsz  bit_cntr
goto    comndrec
call    bit_delay

;
bsf      flags,cmndrdy
call    bit_delay
return

getaddr
bcf      flags,addrrdy
btfsf  portb,addr_in
return
call    start_delay
btfsf  portb,addr_in
return

movlw   8
movwf   bit_cntr
clrf    rcv_byte

addrrec
call    bit_delay
btfsf  portb,addr_in
bcf    status,0
btfsf  portb,addr_in
bsf    status,0
rrf    rcv_byte,1
;Get next bit
decfsz  bit_cntr
goto    addrrec
call    bit_delay

;
bsf      flags,addrrdy
call    bit_delay
return

;
; shows digit in newdata
showdigit
; showing a digit >80 not allowed
    movlw   80
    subwf  newdata,0
    btfsf  status,2
    goto    start          ;if new data greater than 80, restart

; same digit, do nothing
    movf    newdata,0
    subwf  lastletter,0
    btfsf  status,2
    return

; ok, save this digit
    movf    lastletter,0
    movwf  number

; now figure out which way to go...
    movf    lastletter,0
    subwf  newdata,0
```

```
    btfss    status,0
    goto    gobackward

goforward
    call    motor_on_rewind

; wait until white
foreblk
    call    getstate
    btfss    status,0
    goto    foreblk

foremove
    btfsc    flags,timeout
    return
    call    getblack
    movwf    lastwidth
    incf    number,1
    movf    number,0
    subwf    newdata,0
    btfss    status,2
    goto    foremove

    call    motor_off           ; halt motor

;
; now check for parity
;   movf    lastwidth,0        ;get width in w
;   xorwf    number,0          ;xor with the number
;   movwf    temp
;   btfss    temp,0            ;if temp.0 = 1 then same party
;   goto    forecenter
;   bsf     flags,parity
;   return

; now center optodig
forecenter
    call    motor_on_forward      ;start motion

; find black
forw
    call    getstate
    btfsc    status,0
    goto    forw

; find white
for1
    call    getstate
    btfss    status,0
    goto    for1
    call    motor_off

    call    motor_on_rewind ;start motion
; reverse for black again
for2
    call    getstate
    btfsc    status,0
    goto    for2
    call    motor_off

    movf    number,0
    movwf    lastletter

    return
```

```
gobackward
    call    motor_on_forward

; at black, wait until white
backblk
    call    getstate
    btfss  status,0
    goto   backblk

backmove
    btfsc  flags,timeout
    return
    call    getblack
    movwf  lastwidth
    decf   number,1
    movf   number,0
    subwf  newdata,0
    btfss  status,2
    goto   backmove

    call    motor_off           ; halt motor

;
; now check for parity
;      movf   lastwidth,0       ;get width in w
;      xorwf  number,0         ;xor with the number
;      movwf  temp
;      btfss  temp,0           ;if temp.0 = 1 then same party
;      goto   backcenter
;      bsf    flags,parity
;      return

; now center optodig
backcenter
    call    motor_on_rewind ;start motion

; ok, find black
back1
    call    getstate
    btfsc  status,0
    goto   back1
    call    motor_off

    movf   number,0
    movwf  lastletter
    return

;
; turns on clears tmr0, to counter, turns on gie, and turns on motor
motor_on_forward
    btfsc  flags,timeout
    return
    clrf   tmr0
    clrf   toh
    clrf   tol
    bcf    portb,on_offdig
    bsf    intcon,7
    bcf    portb,in1_3
    bsf    portb,in2_4
    bsf    portb,on_offdig
    return
```

```
motor_on_rewind
    btfsc flags,timeout
    return
    clrf tmr0
    clrf toh
    clrf tol
    bcf portb,on_offdig
    bsf intcon,7
    bsf portb,in1_3
    bcf portb,in2_4
    bsf portb,on_offdig
    return
```

```
motor_off
    bcf intcon,7
    bsf portb,in1_3
    bsf portb,in2_4
    return
```

```
; filters optodig input. counts black/white, and returns
; which count had more.
; returns carry = 0 if white, 1 = black
```

```
getstate
    movlw 200 ; 8mhz 100 => 200
    movwf temp
```

```
    clrf white
    clrf black
```

```
isoptodig
    btfsc portb,optodig
    goto iswhite
```

```
isblack
    incf black,1
    goto getcont
```

```
iswhite
    incf white,1
    nop
```

```
getcont
    decfsz temp
    goto isoptodig
    movf white,0
    subwf black,0
    btfss status,0
    retlw 0
    retlw 1
```

```
; get width of black mark
; returns
; 0 = short
; 1 = long
; 2 = end
getblack
    clrf highch ;high count
    clrf highcl
```

```
waitblack
    btfsc flags,timeout
    return
```

```
call      getstate
btfscl    3,0
goto     waitblack

ack
btfscl   flags,timeout
return
incf     highcl,1
btfscl   3,2
incf     highch,1

btfscl   highch
```

卷之三

```
toh    ds     1      ;high "   "   "   "
flags  ds     1      ;general flags
lastwidth ds  1      ;last width of pulse
retries ds   1
addressh ds   1
addressl ds   1
commandh ds   1
commandl ds   1
nextdigit ds  1
templ   ds   1
tempjh  ds   1
tempd   ds   1
tdelay  ds   1

;
;flags defs
;
timeout equ    1
parity  equ    2
cmndrdy equ   3
addrrdy equ   4
deadmod equ   5
virgin  equ   6

;
; Start of reset jump
org    0
goto  start

;
; interrupt routine
org    4
incf  tol,1
bcf   intcon,2
btfs  tol,6
retfie

;
; If we get here, we have and error in the motor
motor_error
bcf   intcon,7
bcf   portb,on_offdig
bsf   flags,timeout ;indicate an error
retfie

;
; start of main code
start

;
; init stuff
clrf  status
clrf  flags
clrf  retries

        movlw  00000000b
        movwf  porta
        movlw  10010000b
        movwf  portb
        movlw  00000000b
```